



Lessons Learned

**Hazwoper-on-
the-Web**



Technology, Audience, Purposes

- *Web-CT, Adobe Electronic Textbook*
- **Designed for the Technician, Professional, Administrative and Regulatory Agency Site Workers**
- **Consistent, Assessable, Convenient Training in the spirit of *Learning Anytime Any Place***

Hazwoper-on-the-Web

- **24 Hours of web based training.**
- **16 hours of classroom/hands-on training**
- **Based on CCCHST's traditional 40 hour course.**
- **Over 100 students currently registered**
- **Students range from masters degree engineering students, to community college students, to community job training partners.**

Training Standards

- **Accuracy**
- **Clarity**
 - Logical
 - Contextual
- **On Task Delivery**
 - No distractions
 - Technology that works
- **Engagement**
 - Multi sensual
 - Responsive to questions
 - Interaction with others
- **Variety**
 - Multi-media

Lesson 1 - Regulations Overview

Lesson Plan 1

CFR Exercise

OSHA and EPA Standards Exercise

Hazard Violation Exercise

Lesson 1

Lesson 2 - Site Characterization

Lesson Plan 2

Area Delineation Exercise

Lesson 2

Lesson 3 - Hazard Recognition

Lesson Plan 3

Hazard Assessment Exercise

Lesson 3

Lesson 4 - Toxicology

Lesson Plan 4

Dose/Response Exercise

Toxicology Exercise

Lesson 4

Lesson 5 - Chemical Awareness

Lesson Plan 5

MSDS Exercise

Physical and Health Hazards Exercise

Chemical Worksheet Exercise

Lesson 5

Lesson 6 - Respiratory Protection

Lesson Plan 6

Respiratory Protection Exercise

Lesson 6

Lesson 7 - Personal Protective Equipment (PPE)

Lesson Plan 7

PPE Exercise

Lesson 7

Lesson 8 - Decontamination

Lesson Plan 8

Decontamination Procedures Exercise

Lesson 8

Lesson 9 - Medical Surveillance

Lesson Plan 9

Medical Surveillance Exercise

Lesson 9

Lesson 10 - Air Monitoring & Personal Sampling

Lesson Plan 10

Benzene Colorimetric Tube Exercise

Lesson 10

Lesson 11 - Radiological Hazards

Lesson Plan 11

Radiation Exercise

Lesson 11

Lesson 12 - Material Sampling

Lesson Plan 12

Sampling Plan Exercise

Lesson 12

Lesson 13 - Emergency Procedures

Lesson Plan 13

Emergency Procedures Exercise

Lesson 13

Lesson 14 - Safe Work Practices

Lesson Plan 14

Emergency Response Guidebook Exercise

Lesson 14

Lesson 15 - Confined Space

Lesson Plan 15

Confined Space Exercise

Lesson 15

Lesson 16 - Excavation

Lesson Plan 16

Excavation Exercise

Lesson 16

Final Exam

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Lesson 3 - Hazard Recognition

Audio  *Click the speaker once to start audio; click once to stop audio. Please allow time for audio to load.*
[Text Version](#)

Through a better understanding of the various methods used in hazard recognition, workers will see the need to implement the appropriate engineering controls, work practices, or personal protective equipment to protect themselves and the surrounding population.



Knowledge Objectives

Audio

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Lesson 3 - Hazard Recognition

Lesson 3 deals with hazard recognition.

What is a hazard? What are risks? What makes certain situations hazardous or certain conditions hazardous? Can we determine the risks involved with doing a particular activity or performing a particular work path? Lesson 3 will take you through the process of identifying and learning how to recognize hazardous conditions and hazardous situations and how to modify those conditions to lessen


Definition

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1. List the definitions for [hazard](#), [safety](#), and [risk](#).
([Ch 4, p 5](#))
2. Describe a model for [hazard recognition](#).
([Ch 4, pp 6 & 8](#))
3. Describe [specific hazards](#) posed by working on a hazardous waste site.
([Ch 4, p 10](#))
4. Identify measures that can be taken to [recognize and prevent injury](#) from the following hazards:
([Ch 4, pp 15-21](#))

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Lesson 3 - Knowledge Objectives






















Lesson 3 on hazard recognition provides you with important information on how to prevent accident or exposure situations. Hazards are anything that can hurt you or the environment. Risks are the severity and the probability of that hazard causing damage to you or the environment. Safety, or risk management, is a measurement between the hazard and the risk. Hazard recognition is important for all personnel working on waste sites or employed anywhere. Being able to recognize that something is a hazard and then being able to

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DEFINING HAZARD, RISK, AND SAFETY

The whole purpose for identifying hazards at a waste site is to keep the worker safe while on the job. A common definition of safety is "freedom from danger or harm." In reality, nothing is completely safe, but we can always make a situation safer by being aware of the hazards involved and taking steps to protect workers.

HAZARD
Hazard is defined as any substance, situation, or condition that is capable of harming human health, property, or the environment. A hazard represents a potential for harm. A potential hazard, however, does NOT indicate how serious the harm might be or how likely it may be for harm to occur. For example, a direct hit by a meteorite is a potential hazard of life on earth. This says nothing about the seriousness or the likelihood of harm.

RISK
Risk is defined as a measure of the probability and severity of a hazard to harm human health, property, or the environment. Risk is a measure of how likely harm is to occur and an indication of how serious the harm might be if it does. The severity of a direct hit on you by a meteorite is quite great but the probability of this happening is very low. Thus the risk is very low.

SAFETY
Safety may be defined as a judgment of the acceptability of risk. That is, once we have identified a hazard and estimated how risky it is, we make a judgment about



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Hazard

- any substance, situation, or condition that is capable of harming human health, property, or the environment



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Risk

Risk ≠ 0

- a measure of the probability and severity of a hazard to harm human health, property, or the environment

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Audio

- Needed for **Multi sensual Engagement of Students**
- **Needs (helps) to be Professional Audio**

A photograph of two individuals wearing full-body white protective suits, including hoods and gloves, kneeling on the ground in an outdoor setting. They appear to be engaged in a task, possibly related to environmental remediation or research. The background shows some vegetation and a wooden structure.

Hands-On

- **Needed More**
- **Needed Modeling**
- **Needed Guidance**

Technology

- Inconsistent
- New Standards
 - SCORUM
 - AICC,
 - IMS and
 - IEEE
- Can Overwhelm You and Your Students

SCORM™

SCORM (Sharable Content Object Reference Model)

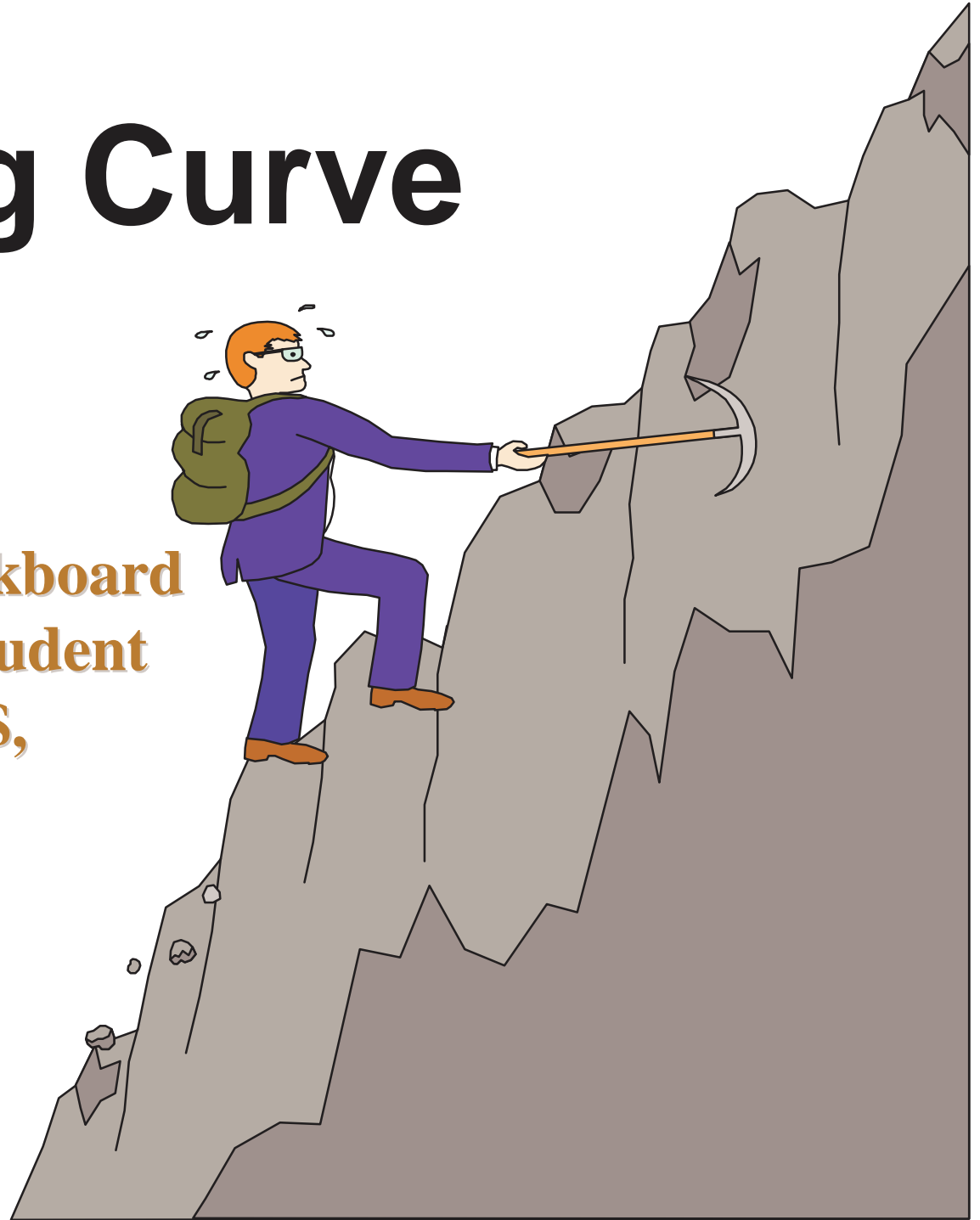
- A reference model that defines a Web-based learning "content model"
- A set of interrelated technical specifications designed to meet the Department of Defense's high level "-ilities"
- A process to knit together disparate groups and interests
- A bridge from general emerging technologies to commercial implementations
- An evolving document to collect all the "bits and pieces" in one place

SCORM™

Currently, SCORM consists of three main sections: an Extensible Markup Language (XML)-based specification for representing course structures (so courses can be moved from one server/LMS to another); a set of specifications relating to the run-time environment, including an API, content-to-LMS data model, and a content launch specification; and a specification for creating meta-data records for courses, content, and raw media elements.

Learning Curve

- This has not been easy!!
- Web CT and Blackboard are still the best student interfaces for the \$,
- but the trainer/developer interface is difficult.





The developer must know HTML computer language.

The developer must have access to a Web designer that knows Java and frames.

The developer must learn the basics. (Send through a 40hr)



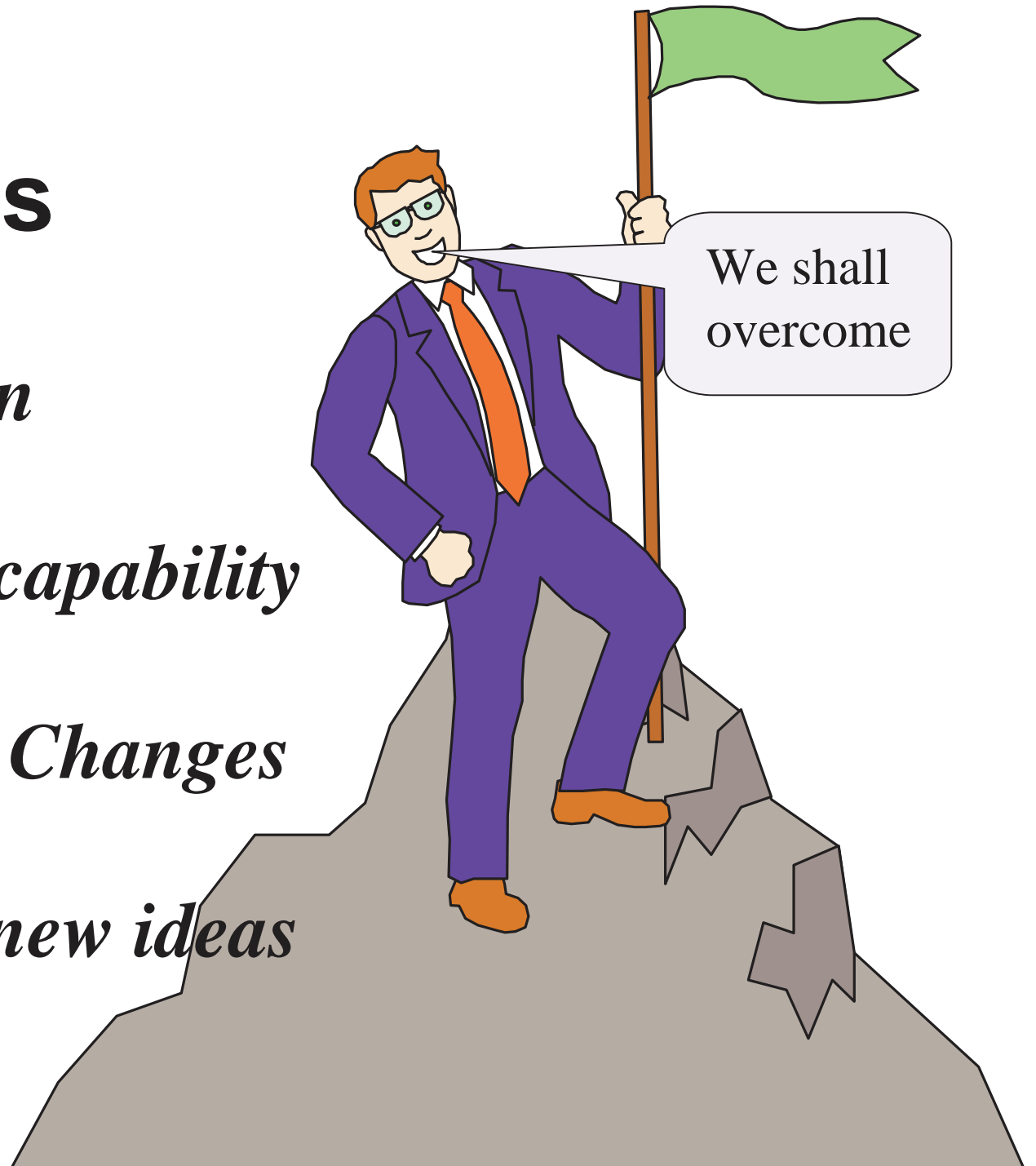
Obstacles

Organization

Software Incapability

Technology Changes

The Boss's new ideas



Learner/User Involvement

- **Orientation class/program**
- **Time lines/goals for completion needed**
- **More Hands-On needed**
- **Use in traditional classes**
- **Use in Train-the-Trainer (pre & post)**
- **Just in time corrections and change**
- **Need to get continual instructor review**

Getting through the maze

Conceptions

- **Can't do it overnight!**
 - Staff is not ready
 - Student are not prepared
 - Development takes time
- **Need to do it overnight!!**
 - Staff needs something to shoot at
 - Students need something to try
 - Developers need a platform to experiment with

Conceptions

- **This is not what most think it is:**
 - **High student to instructor time requirements.**
 - **Hands-on and critical thinking skill exercises take-up close to 60% of participants time.**
 - **Student covers more of class materials than in some traditional classes.**

Final Thoughts

Distance learning techniques are a mechanism for delivery of information.

Distance learning seldom improves the quality of the delivered presentation.

BUT it sure can mess it up.

Start with a quality product if you want to deliver a quality product and don't let the delivery mess it up.